

Room 902
Nov 2nd Sat
12:10pm-1:40pm



#JALT2019 • NAGOYA 11.1-11.4



Welcome to the CALL Forum at JALT2019

Anthony Brian Gallagher

The Gallagher Decision Matrix for New Technology Implementations:
Save your organization time and money

Gary Ross

Organize your own conference or event:
A guide to setting up online tools for efficient collaboration

Suwako Uehara

Free technology for SALC management:
Online booking on WIX, and training videos for student staff



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12:10pm-1:40pm
Sat 2nd November



Anthony Brian Gallagher

*MAODE(Open), PGCODE(Open), PGCE, B.Sc.(Hons.)
Special Lecturer @ Faculty of Foreign Studies,
Meijo University, Nagoya, Japan*

*"The Gallagher Decision Matrix for
New Technology Implementations:
Save your organization time and money."*



**Room 902
12:10pm-1:40pm
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Teacher Level Matrix

Gallagher 8 x 5 Technology Matrix

| Assistive elements | -2 | -1 | 0 | 1 | 2 | Score |
|---|-----------------------------|--|---|--|--|-------|
| Implementation will address a specific issue in carrying out the teaching | creates new problems | unnecessary level of complexity | nil effect | should help | solves issue | |
| This technology will speed the process of understanding | total interuption | will slow down | no gain | some increase | much faster | |
| This technology will facilitate the understanding | creates new problems | including technology explanation here may confuse | neutral | aids in understanding by exemplar | confirms the concept clearly | |
| Students will learn ICT skills during the process | not yet ready | some skills must be taught to complete | application of old skills exercised | new skills introduced | new skills learned | |
| Skills necessary will be transferable skills | non-transferable | task specific only | unknown at this time | usable in other areas | blends learning beautifully | |
| This technology will generate multiple opportunities in the future | non-transferable | task specific only | no increase | yes | required for next stage of learning | |
| Teacher preparedness/support level | likely teacher stress | I am novice at this technology and am not ready to teach with it | I have some experience and fair level of knowledge but with some gaps or wekanesses | Generally strong experience and knowledge but have some reservations | I am highly experience with very good knowledge/skills to teach with this technology | |
| There is enough technology for all students to engage equally | enough to introduce it only | shortage of technology | shared equipment | full coverage | excess available | |

Overall Score

What are the MOST COMMON & IMPORTANT **TECHNOLOGIES** in Language Education?

- ✓ Well formatted **books** with appropriate font sizes and space for students to write.
- ✓ Well selected **imagery** -both moving and still-
- ✓ Good **Audio** (Assistive Listening systems / voice amplification / visual alerts /Hearing Aids)
- ✓ Well chosen **software** and **hardware** that is user-friendly.
- ✓ Well planned use of **classroom equipment** whiteboards / projectors / etc.
- ✓ and

Questions to be asked of your institution.

Planning, procurement, protection, etc.

Which tools do we think will be manageable?

Which specific needs can we support?

What training do the students need to help them use this tool?

Do we see a need for tools to be used in our specific context?

(classroom, library, on & off campus, social settings, etc.)

How easy is this tool to learn and to implement?

How reliable is it?

What kind of technical support or replacement policy can our institution or the manufacturers provide?

EIGHT Pedagogical FUNDAMENTALS to consider

1. Implementation will address a specific issue in carrying out the teaching.
2. The technology will speed the process of understanding
3. The technology will facilitate the understanding
4. Students will learn ICT skills during the process
5. Skills necessary will be transferable skills
6. The technology will generate multiple opportunities in the future
7. Level of Teacher preparedness and student support.
8. Rollout and coverage

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Overall Score

Some simple examples

Paper Textbooks

Software Applications

IWBs

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A B

Situation Specific Results

Some simple examples

Paper Textbooks

Software Applications

IWBs

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A B

+8 +1

+7 +8

-2 +5

Overall Score

A B

Augmented Reality

2040 new technology

The next new thing

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New Situation Specific Results

The result will differ but the decision matrix holds true because the process remains reliable

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